

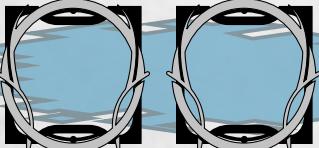


DUNGEONS & DRAGONS®

ATUM Name

ATUM Ability Scores

STR CON



Save Mod Save Mod

- Acrobatics (Dex)
 - Animal Handling (Wis)
 - Arcana (Int)
 - Athletics (Str)
 - Deception (Cha)
 - History (Int)
 - Insight (Wis)
 - Intimidation (Cha)
 - Investigation (Int)
 - Medicine (Wis)
 - Nature (Int)
 - Perception (Wis)
 - Performance (Cha)
 - Persuasion (Cha)
 - Religion (Int)
 - Sleight of Hand (Dex)
 - Stealth (Dex)
 - Survival (Wis)
- Proficiency (Y/N) SKILLS

Hitpoints	
Current	Max
Hit Dice	
Armour Plating	
Number of Crew	Armour Class
Speed	Severe Damage
Module Slots	

ATUM Features

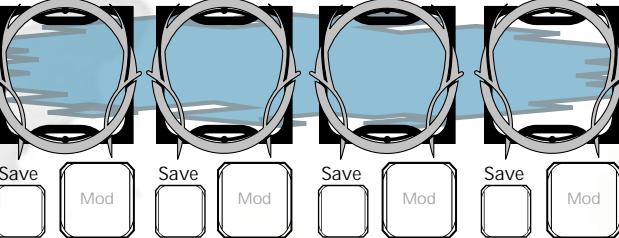
Chassis Type Mobility Type Pilot Name Player Name

Pilot Level Class Type Engine Type Fuel Tank Module Adapter

Pilot Proficiency

Pilot Ability Scores

DEX INT WIS CHA



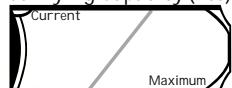
Save Mod Save Mod Save Mod Save Mod

Manipulator Weapons & Hardpoint Modules

NAME	TO HIT	DMG	RANGE
PROPERTIES			
NAME	TO HIT	DMG	RANGE
PROPERTIES			
NAME	TO HIT	DMG	RANGE
PROPERTIES			
NAME	TO HIT	DMG	RANGE
PROPERTIES			

ATUM Storage

Carrying Capacity (Lbs)



Fuel Use (Days)



Additional Inventory

Upgrade Modules

Crew Names and Roles